Real-Time Continual Learning from Natural Video Streams

CORe

CORe

4.51 FF

.. 12.50%

Gathered 100 images in 23

2,47 FF

Human-centered Vision: from Body Analysis to Learning and Language Workshop 09-07-2020

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Let me start from the end...

CORe Android App



- Demonstrates CL at the edge.
- Android smartphone with no hardware acceleration.
- Near real-time training of a MobileNet (less than 1 sec. to update the model after each 20 sec. video).

Pellegrini L., Graffieti G., Lomonaco V. and Maltoni D., *Latent Replay for Real-Time Continual Learning*, International Conference on Intelligent Robots and Systems (IROS) 2020.



This Video: <u>https://www.youtube.com/watch?v=Bs3tSjwbHa4</u> Download the App: <u>https://github.com/lrzpellegrini/CL-CORe-App</u>

CORe App: Details

- The App comes with a customized version of the **Caffe** framework along with a C++ implementation of the **AR1-Free** algorithm.
- **MobileNetV1** (non quantized) pre-trained on ImageNet, tuned on the 10 categories of the CORe50 dataset.
- Only **100 frames** are taken (≈ 5 FPS).
- Only 500 latent patterns are kept for replay (≈ 2 MB)!

Towards CL On-The-Edge

- The AR1-Free algorithm and the Latent Replay mechanism have been designed to be extremely light on resources
 - *Reduced memory footprint*
 - Minimal latency (training time)
 - Overall low energy consumption
- The **accuracy/performance tradeoff** can be chosen based on the target platform and the problem to be solved
- Suitable for ultra low power devices*
 - Towards Continual Learning On-The-Edge!

* Ravaglia L., Rusci M., Capotondi A., Conti F., Pellegrini L., Lomonaco V., Maltoni D. and Benini L., *Memory-Latency-Accuracy Trade-offs for Continual Learning on a RISC-V Extreme-Edge Node*, IEEE International Workshop on Signal Processing Systems (SiPS) 2020.

Our Objectives

Online Continual Learning

- Limited computation and storage, real-time updates, small non i.i.d. batches
- Training (once deployed) at the edge without network connection
- Privacy friendly (no server-side processing, no storage of row data)

Focus on real computer vision applications

- Robotics*
- Smart cameras (e.g. surveillance)
- Vision apps on mobile devices

*T. Lesort, V. Lomonaco, et al. *Continual Learning for Robotics*, Information Fusion, Vol. 58, June 2020.

MultiTask vs Single Incremental Task

Multitask: the same model learns (sequentially) multiple disjoint tasks. At inference time a task supervised signal is provided.

What are the real applications?

Single Incremental task: the same model learns (sequentially) new classes or improve its recognition accuracy over known classes. At inference time must recognize all the classes learnt so far.

Fortunately, after initial focus on Multitask scenario, now most researchers are working in this setting.

D. Maltoni and V. Lomonaco, Continuous learning in single-incremental-task scenarios, Neural Networks, 2019.

Single Incremental Task



time

- 1. New Instances (NI)
 - OpenLORIS, Core50
- 2. New Classes (NC)
 - MNIST, Cifar10, Cifar100, ImageNet100, ImageNet, Core50
- 3. New Instances and Classes (NIC)
 - Core50

CORe50





Dataset, Benchmark, code and additional information freely available at: <u>http://vlomonaco.github.io/core50</u>

Lomonaco V. and Maltoni D. CORe50: a New Dataset and Benchmark for Continuous Object Recognition. CoRL2017.

CORe50: a Video Benchmark for CL and Object Recognition/Detection



Lomonaco V. and Maltoni D. CORe50: a New Dataset and Benchmark for Continuous Object Recognition. CoRL2017.

Core50 and CLVISION challenge

- 1. Core50 was selected for CLVISION challenge (CVPR 2020)
 - Tree tracks: NI, NC (Multitask), NIC
 - Teams: 79 registered, 11 finalists
 - Sponsors: Intel Labs, ContinualAI, Element AI, NVIDIA

AR-1: Architect & Regularize



AR-1: From 2016 to 2020



AR-1 (with Latent Replay)



Pellegrini L., Graffieti G., Lomonaco V. and Maltoni D. Latent Replay for Real-Time Continual Learning, IROS 2020.

Practical issues with rehearsal

- Rehearsal (or replay) requires to store some representatives of old batches
 - ICARL is one of the best-known techniques.
- 2. Requires extra storage
 - For example for ImageNet, if we store 20 patterns per class, the total storage is about 3.8 GB.
- 3. ...and extra forward/backward steps!
 - When mixing new and old patterns more iterations for epoch.

Idea: storing activations at some intermediate level and not raw images.

AR-1 with Latent Replay

this is the solution used in the CORe demo App



Latent replay advantages

- **1.** Efficiency: extra forward and backward steps take place only in the upper layers.
- 2. Require less storage.
- 3. Activations can be quantized/compressed with negligible accuracy loss.

Closing the Accuracy Gap with Latent Replay



Work in progress AR-1 with Latent Generative Replay



Practical issues with generative replay

- Training (continuously) a model to generate useful images does not scale to complex datasets
 - Ok for MNIST, CIFAR10, but not for CIFAR100, ImageNet, Core50
- 2. Generating features (instead of row data) was recently proved* to be a good alternative.
 - However, generation was performed at the semi-last (flat) level
- 3. We would like to train the generator online.
 - GAN training could be to slow

Challenge: generating complex activation volumes in near-real time.

*Xialei Liu, et al. *Generative Feature Replay For Class-Incremental Learning*, arXiv:2004.09199, 2020.

Future work

Move toward unsupervised training

- Self-training by exploiting temporal coherence*.
- Openset classification (automatic discovery of new classes).
- Sparse human supervision (active learning).

*Maltoni D., Lomonaco V. Semi-supervised Tuning from Temporal Coherence, ICPR 2016.



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